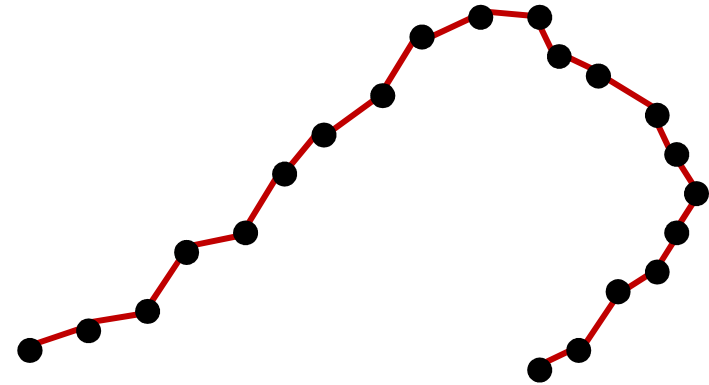


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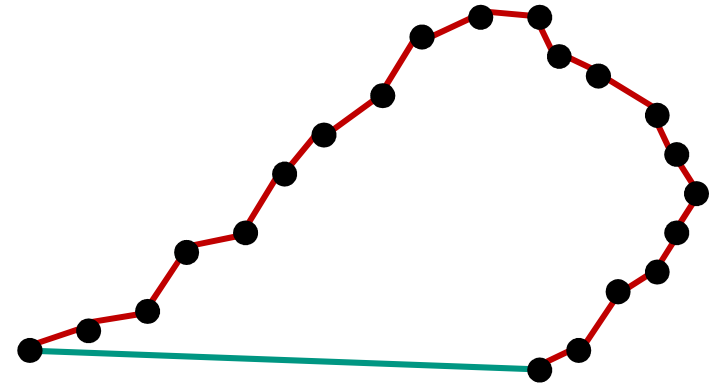
Ramer-Douglas-Peucker Algorithm

- basic idea: subdivide polyline recursively at the farthest vertex



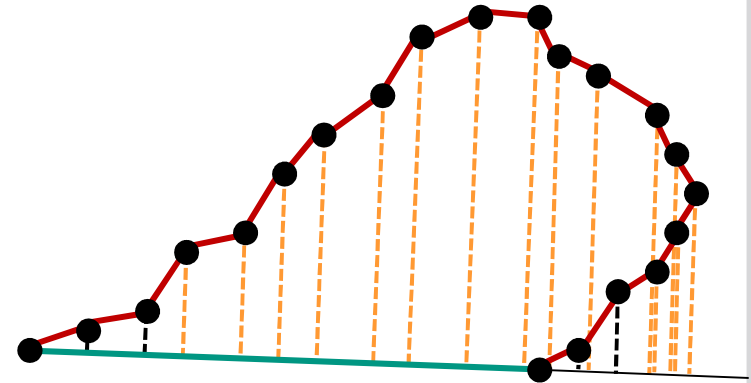
Ramer-Douglas-Peucker Algorithm

- basic idea: subdivide polyline recursively at the farthest vertex
 1. generate line from first to last pixel



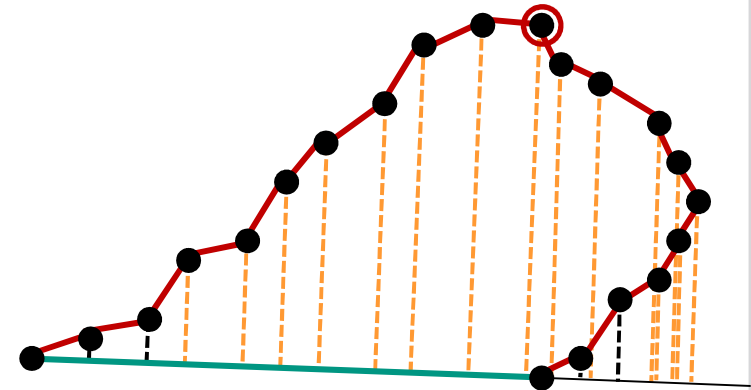
Ramer-Douglas-Peucker Algorithm

- basic idea: subdivide polyline recursively at the farthest vertex
 1. generate line from first to last pixel
 2. calculate distance of pixels from the line



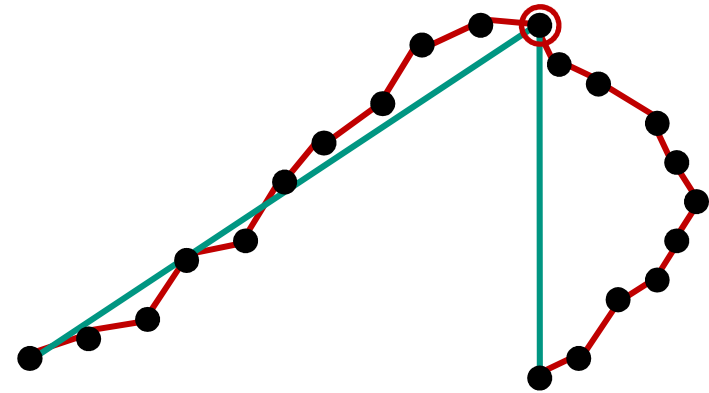
Ramer-Douglas-Peucker Algorithm

- basic idea: subdivide polyline recursively at the farthest vertex
 1. generate line from first to last pixel
 2. calculate distance of pixels from the line
 3. if maximal distance is greater than tolerance, break edge list at farthest vertex and apply the algorithm to the two sublists



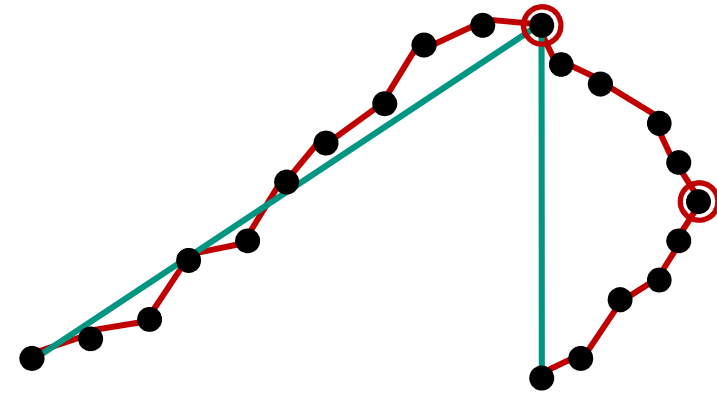
Ramer-Douglas-Peucker Algorithm

- basic idea: subdivide polyline recursively at the farthest vertex
 1. generate line from first to last pixel
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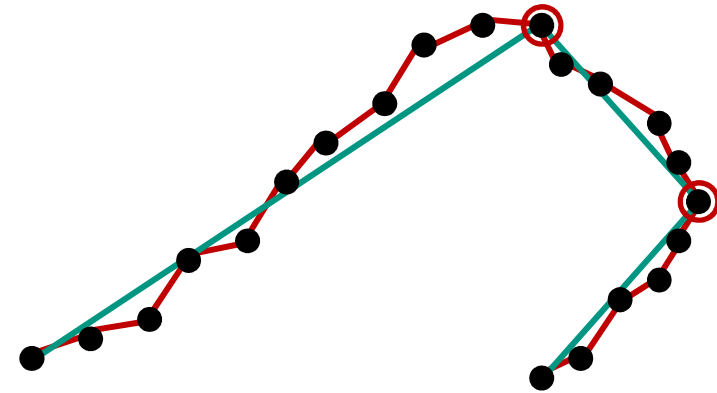
Ramer-Douglas-Peucker Algorithm

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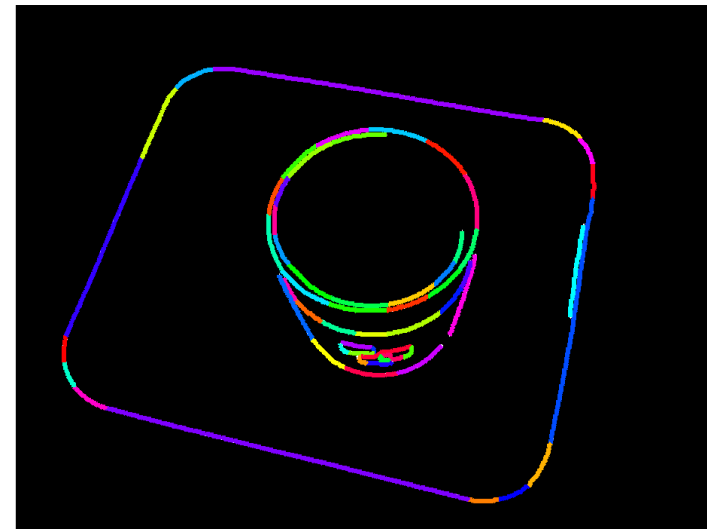
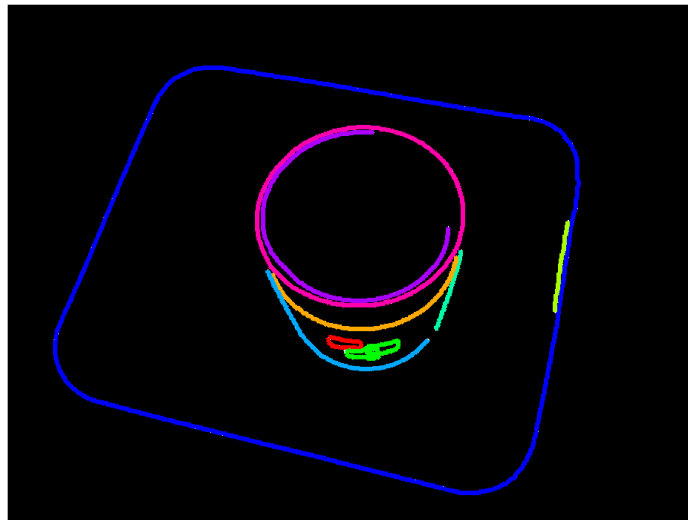
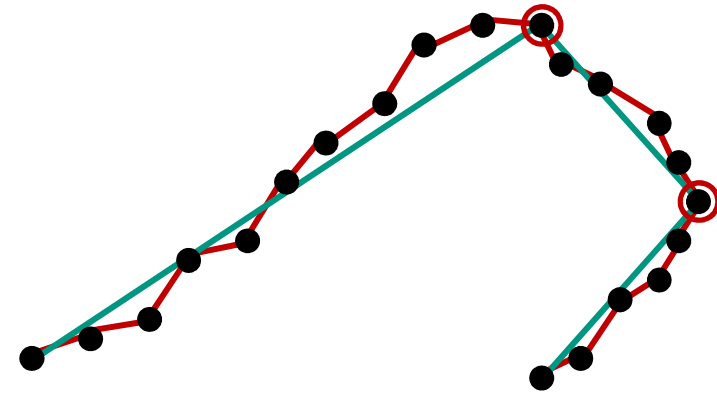
Ramer-Douglas-Peucker Algorithm

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Ramer-Douglas-Peucker Algorithm

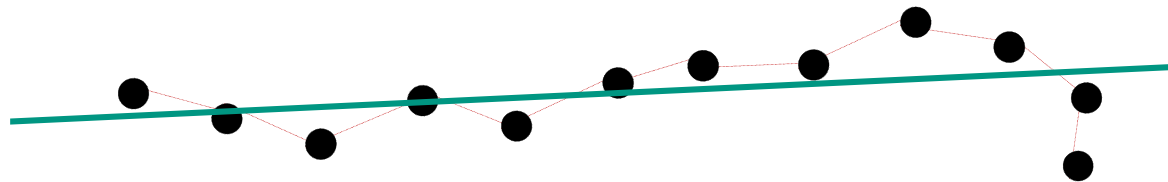
- basic idea: subdivide polyline recursively at the farthest vertex
 1. generate line from first to last pixel
 2. calculate distance of pixels from the line
 3. if maximal distance is greater than tolerance, break edge list at farthest vertex and apply the algorithm to the two sublists



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Line Estimation cont.

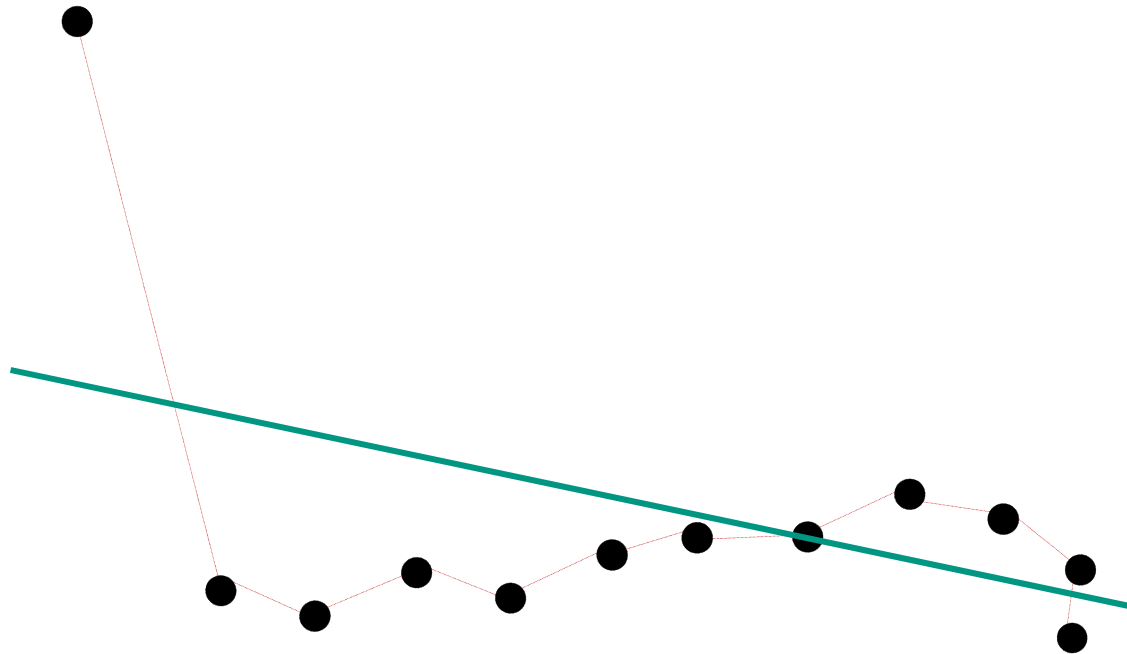
- robustness concerning outliers:



- least squares estimation is easily distorted by outliers
- outliers occur often in machine vision

Line Estimation cont.

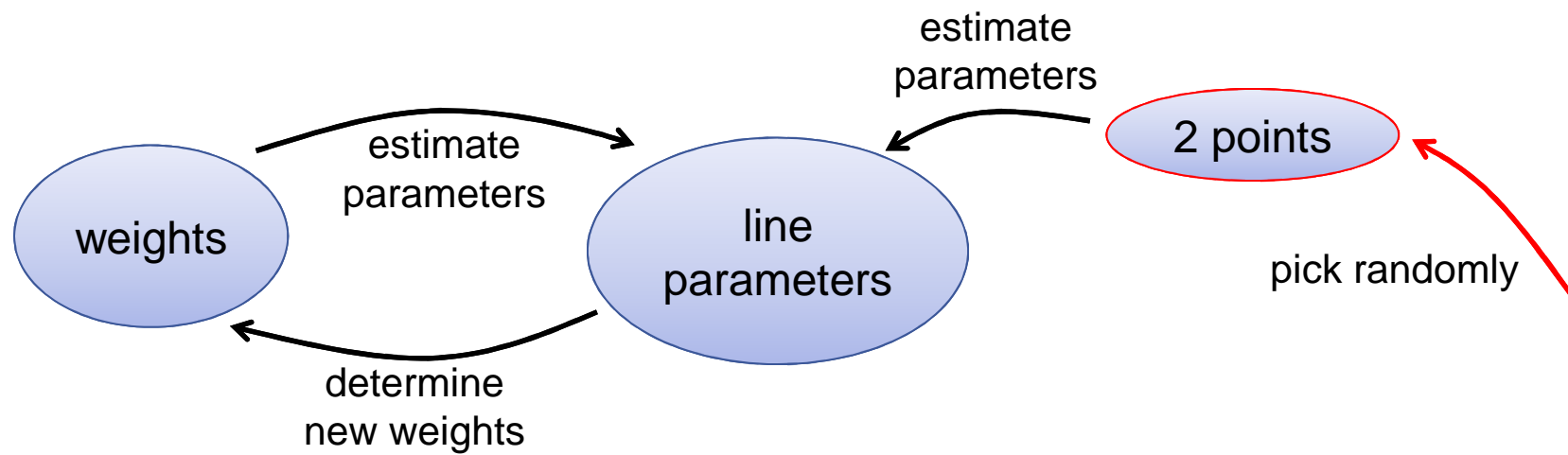
- robustness concerning outliers:



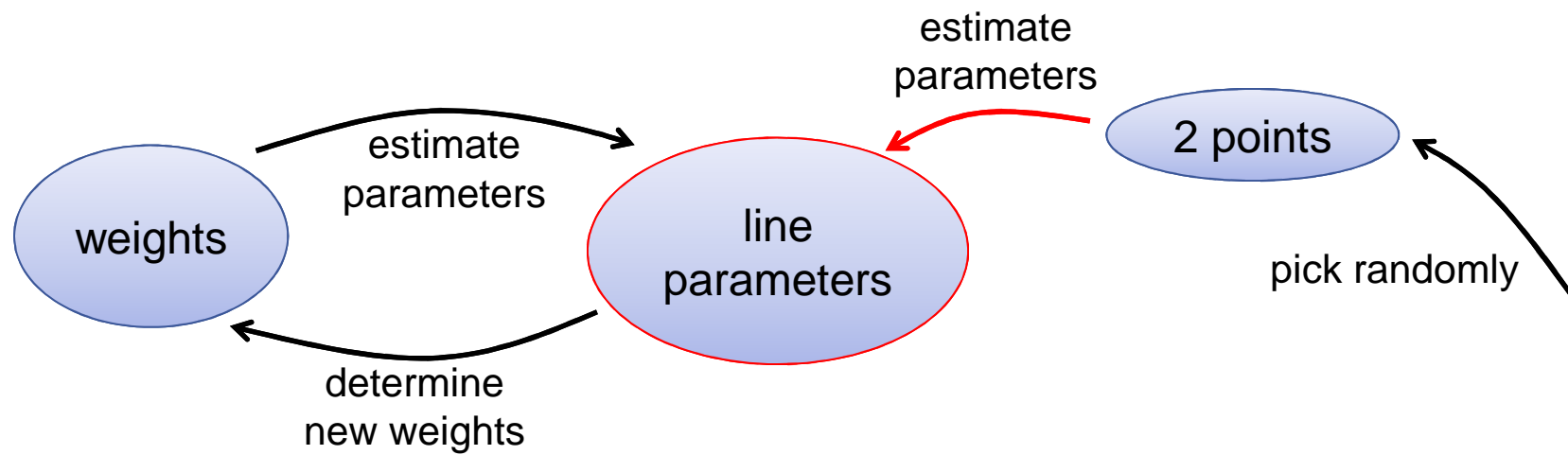
- least squares estimation is easily distorted by outliers
- outliers occur often in machine vision

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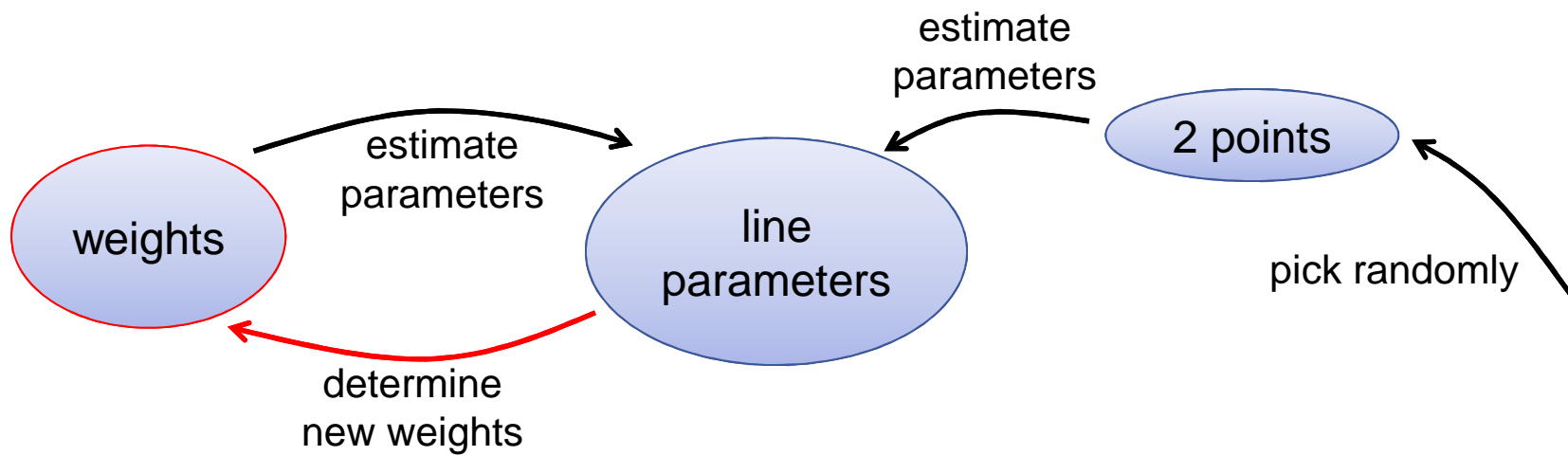
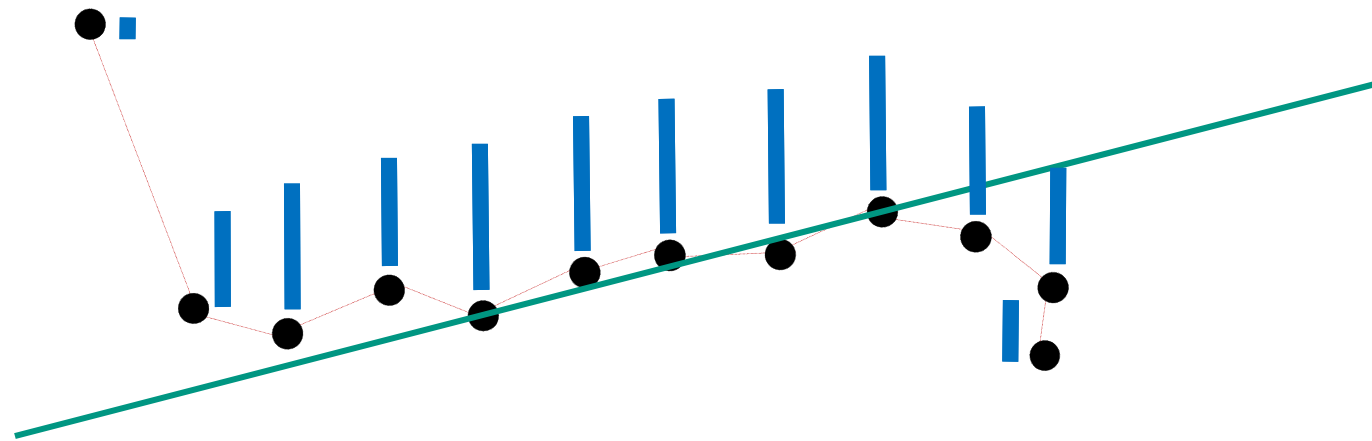
M-Estimators cont.



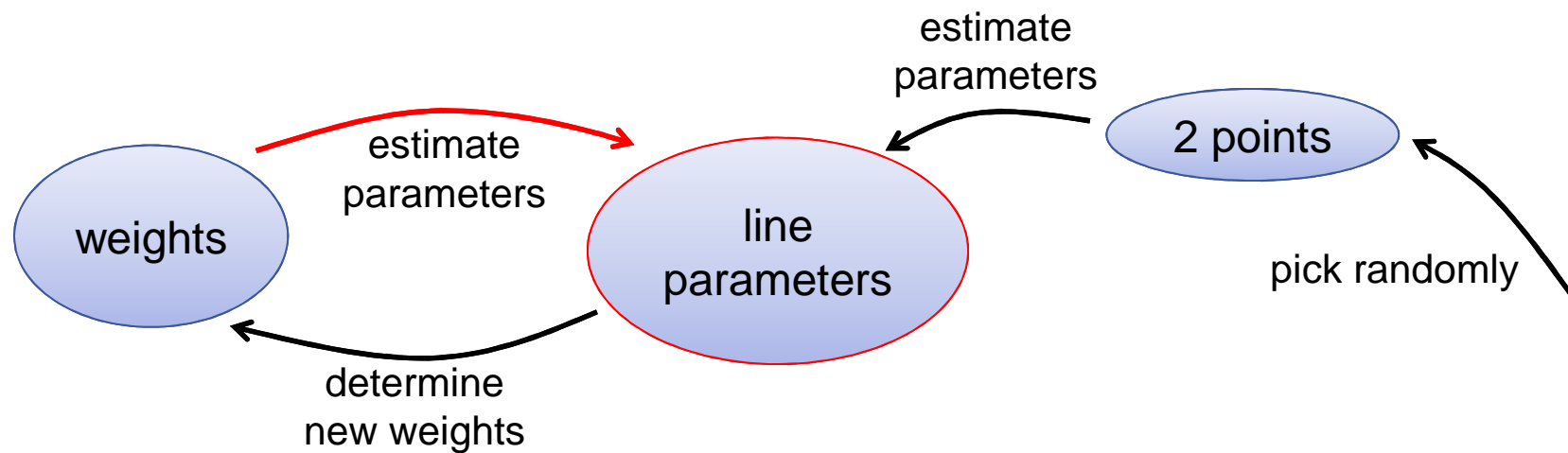
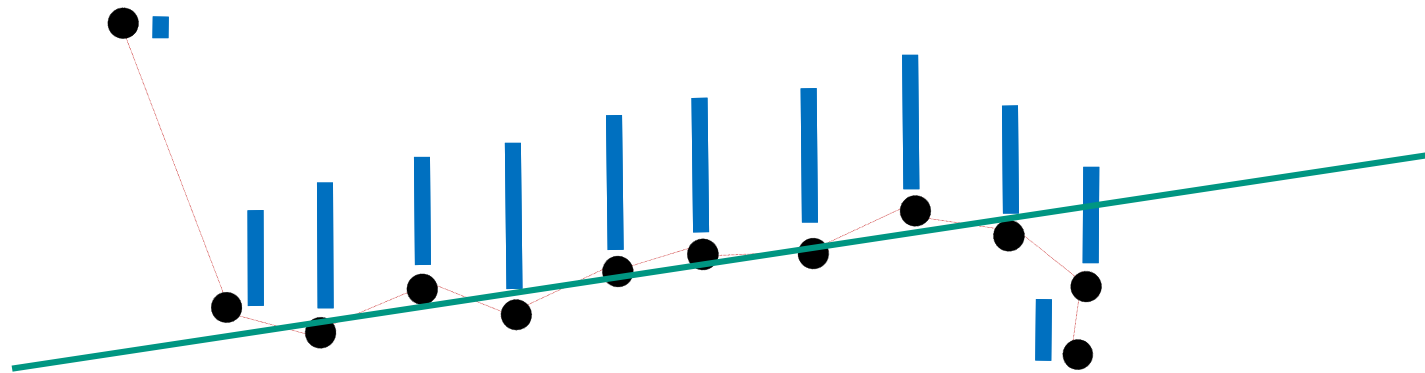
M-Estimators cont.



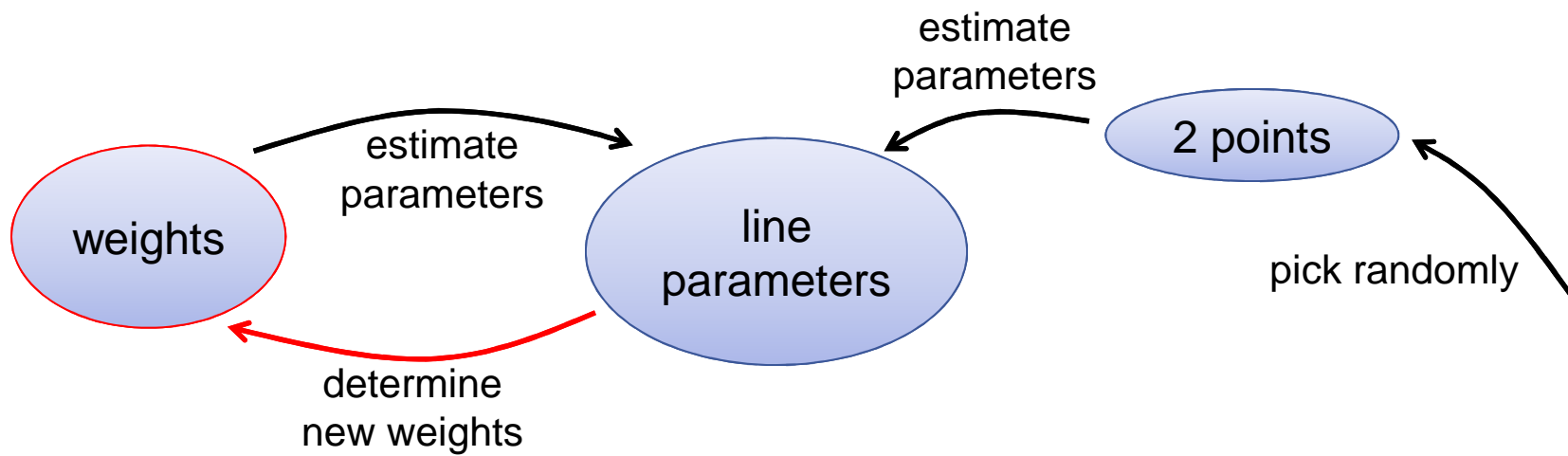
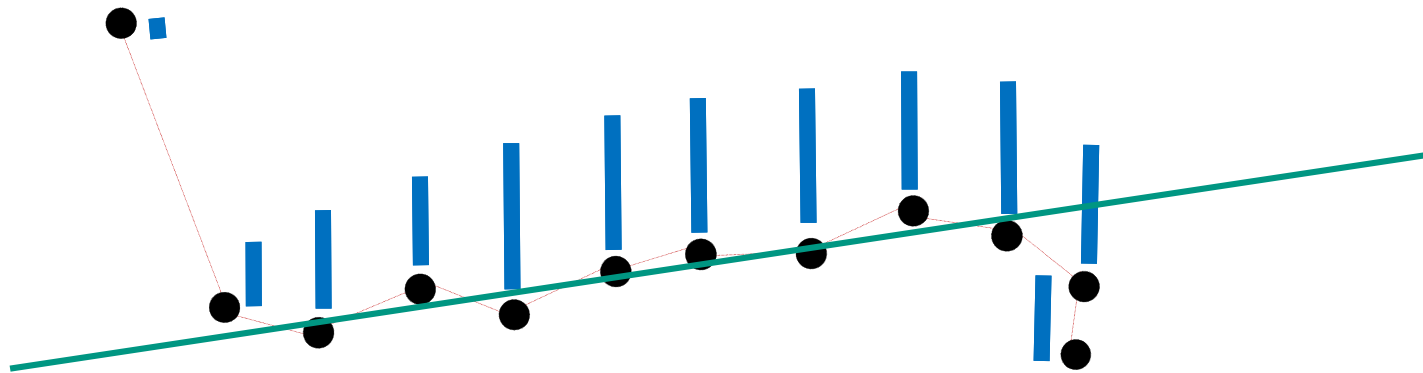
M-Estimators cont.



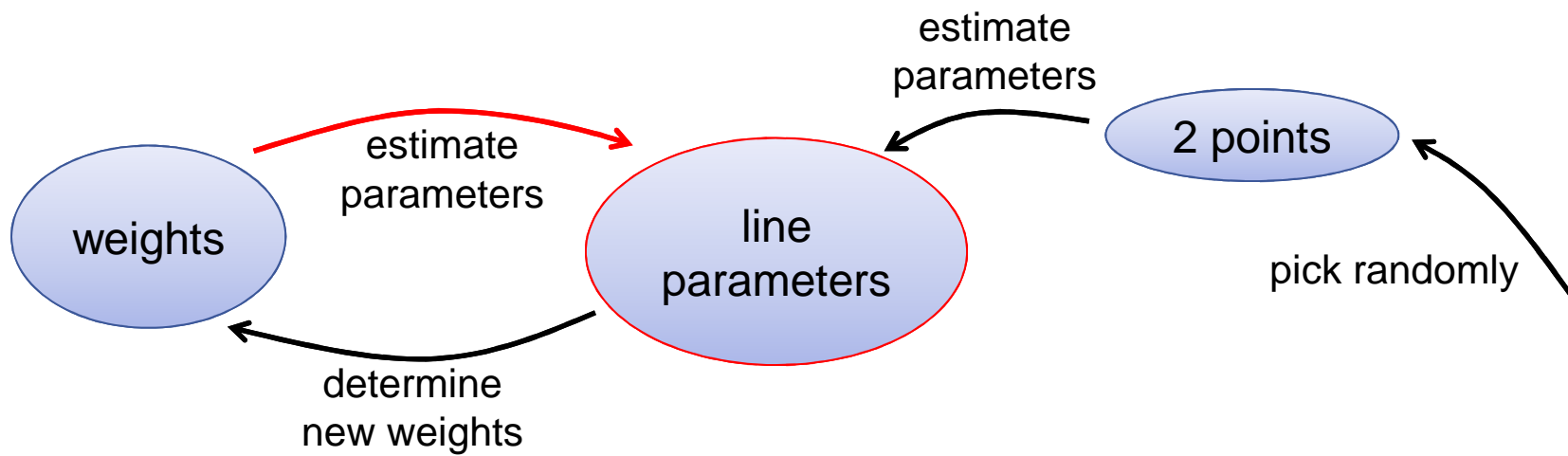
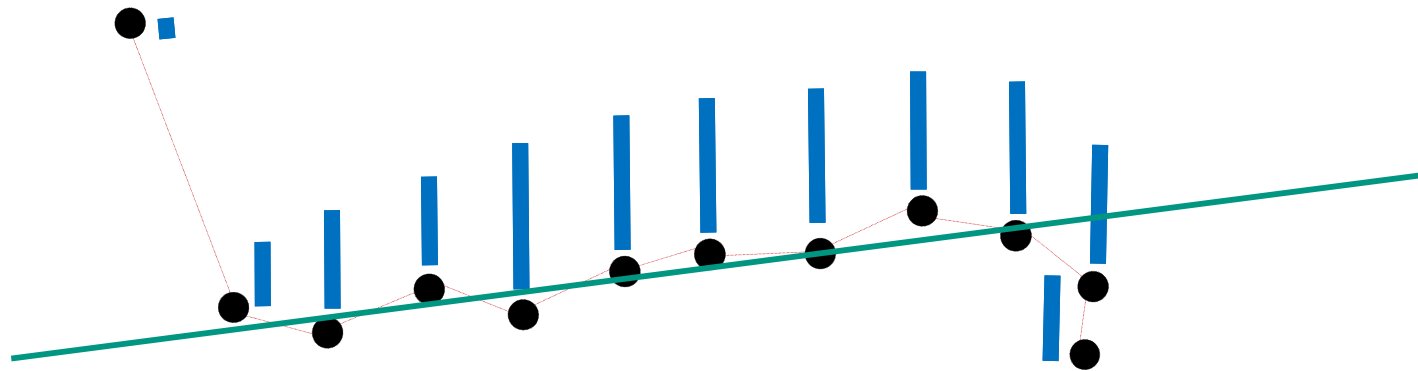
M-Estimators cont.



M-Estimators cont.

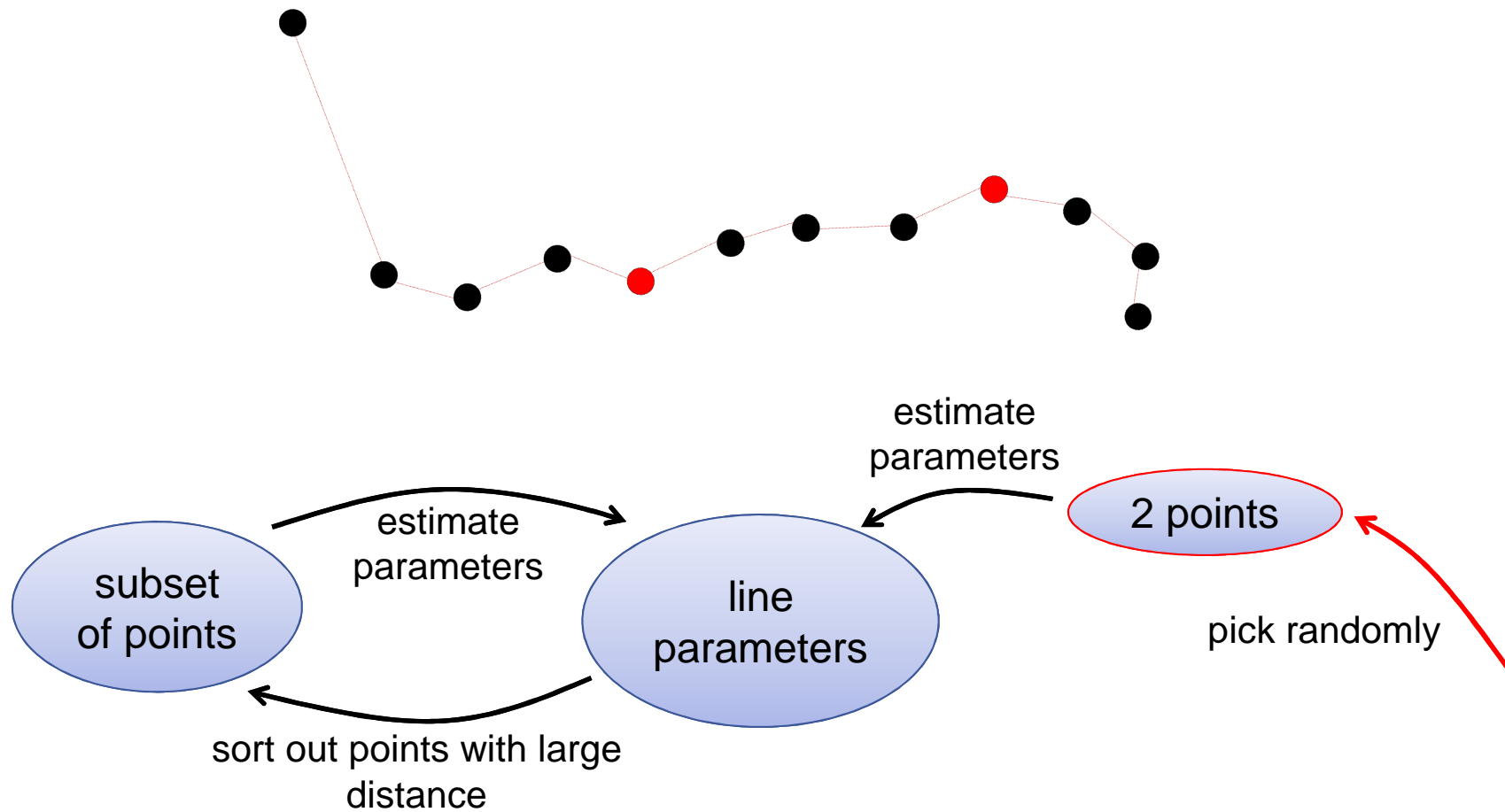


M-Estimators cont.

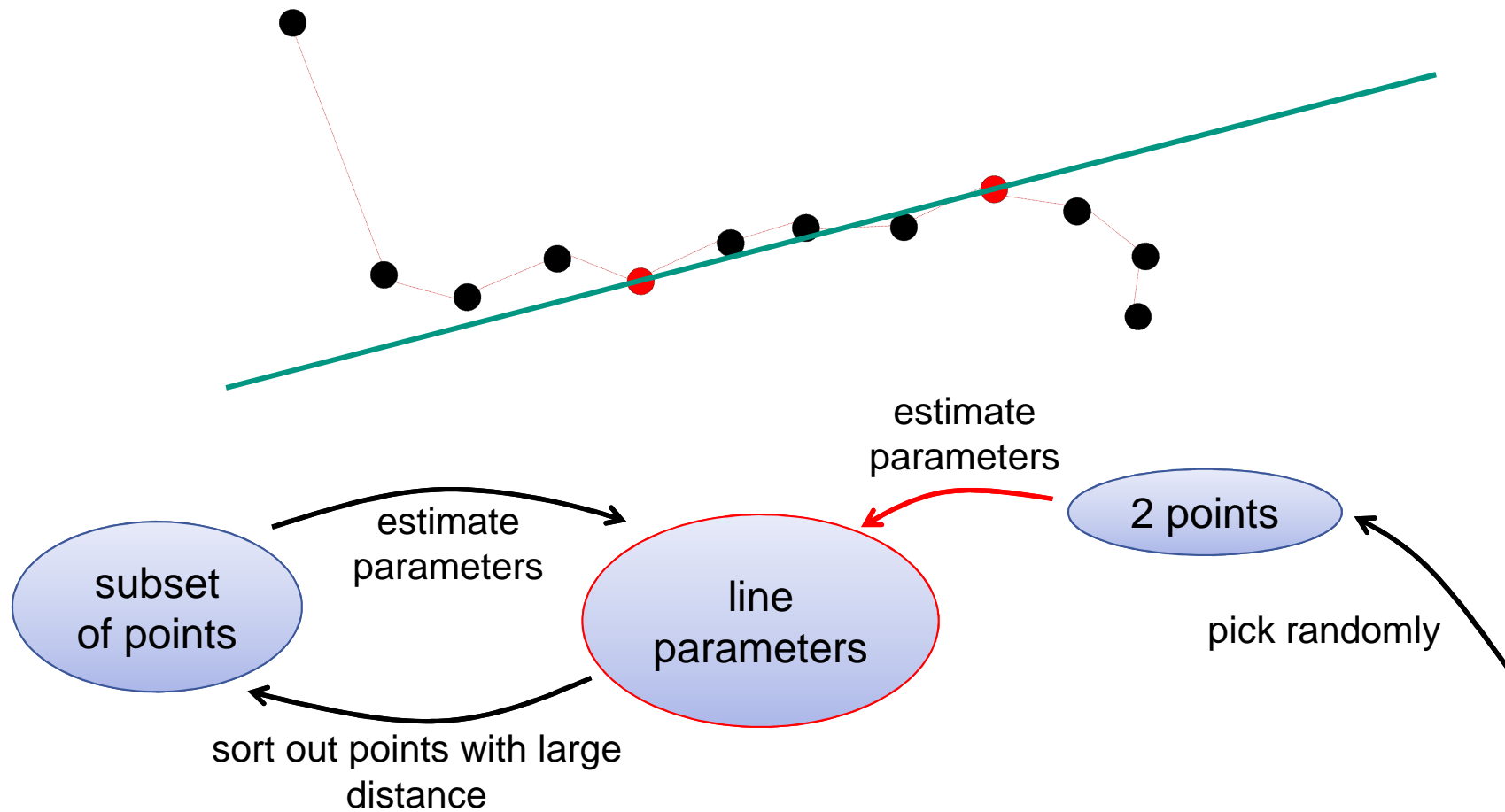


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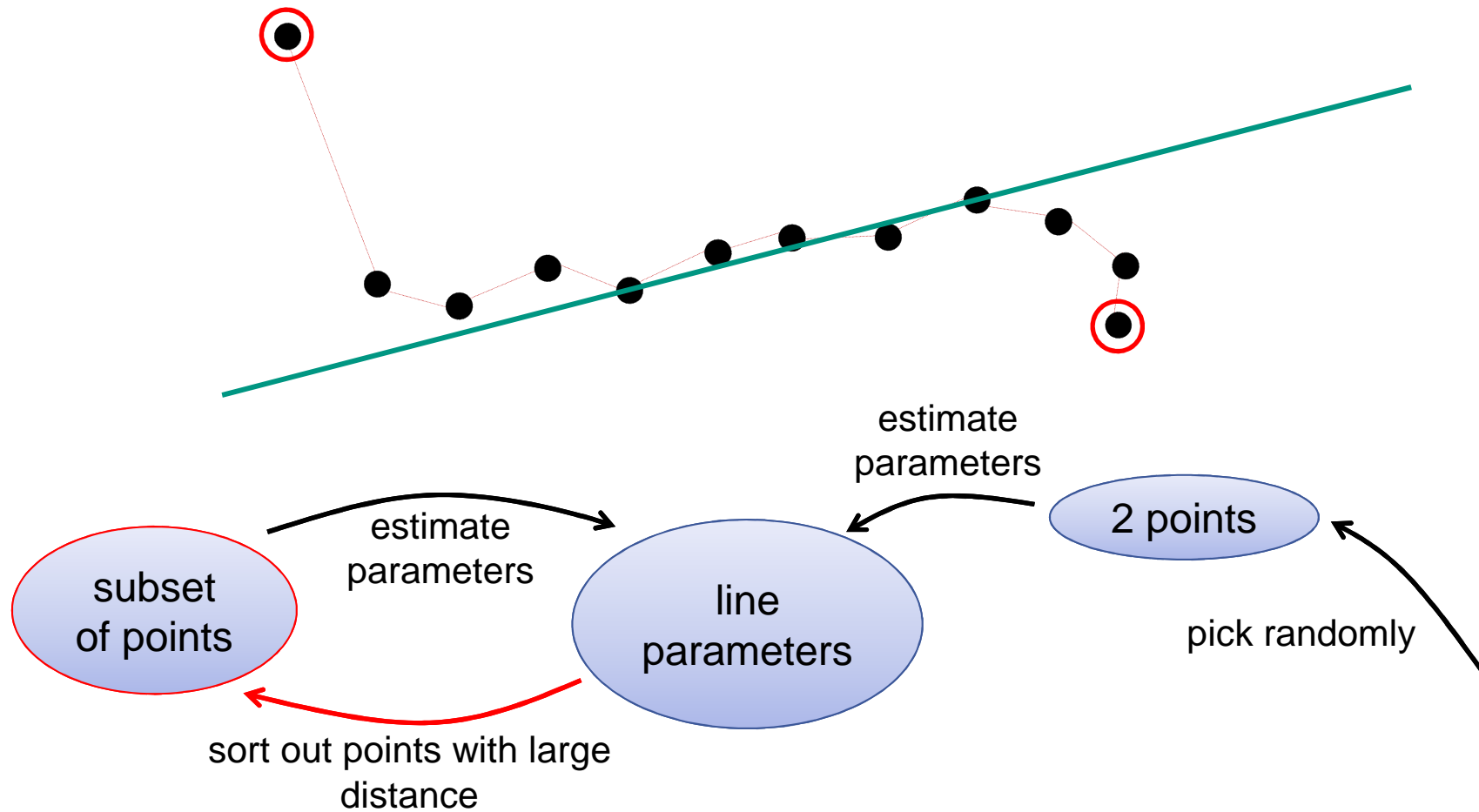
LTS cont.



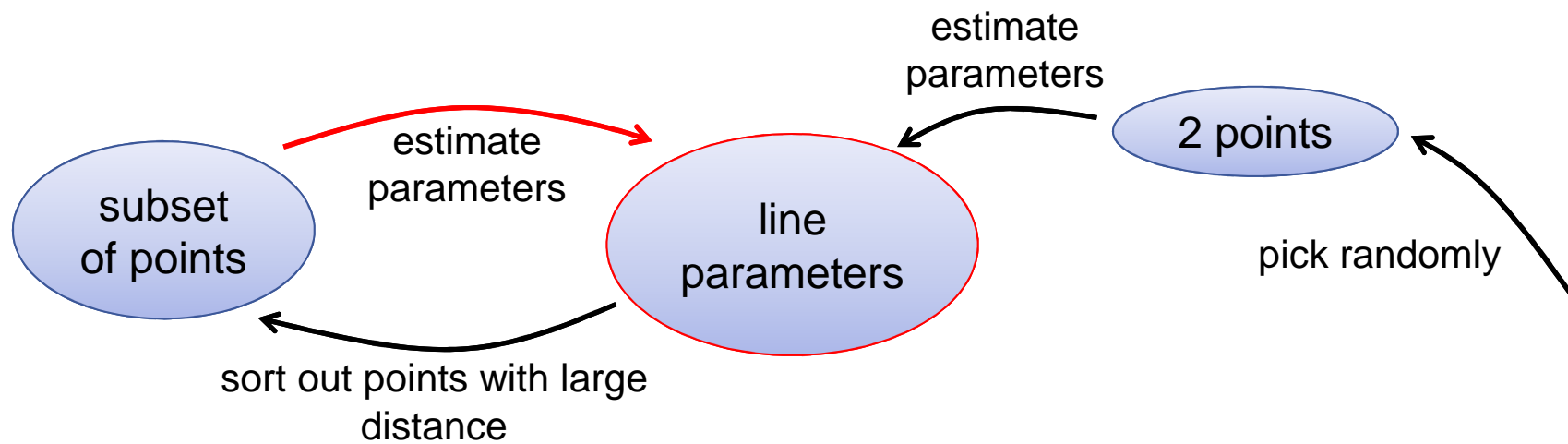
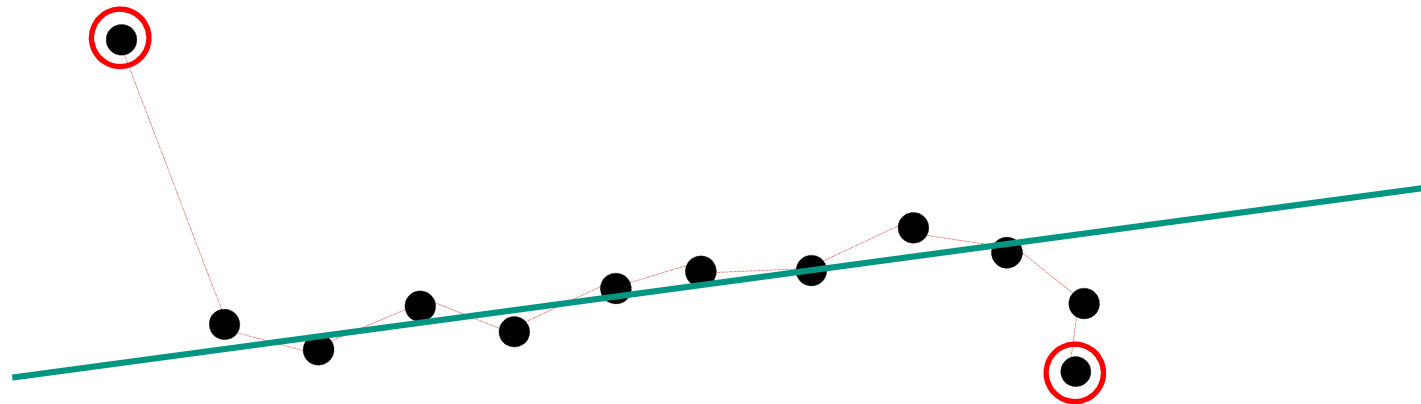
LTS cont.



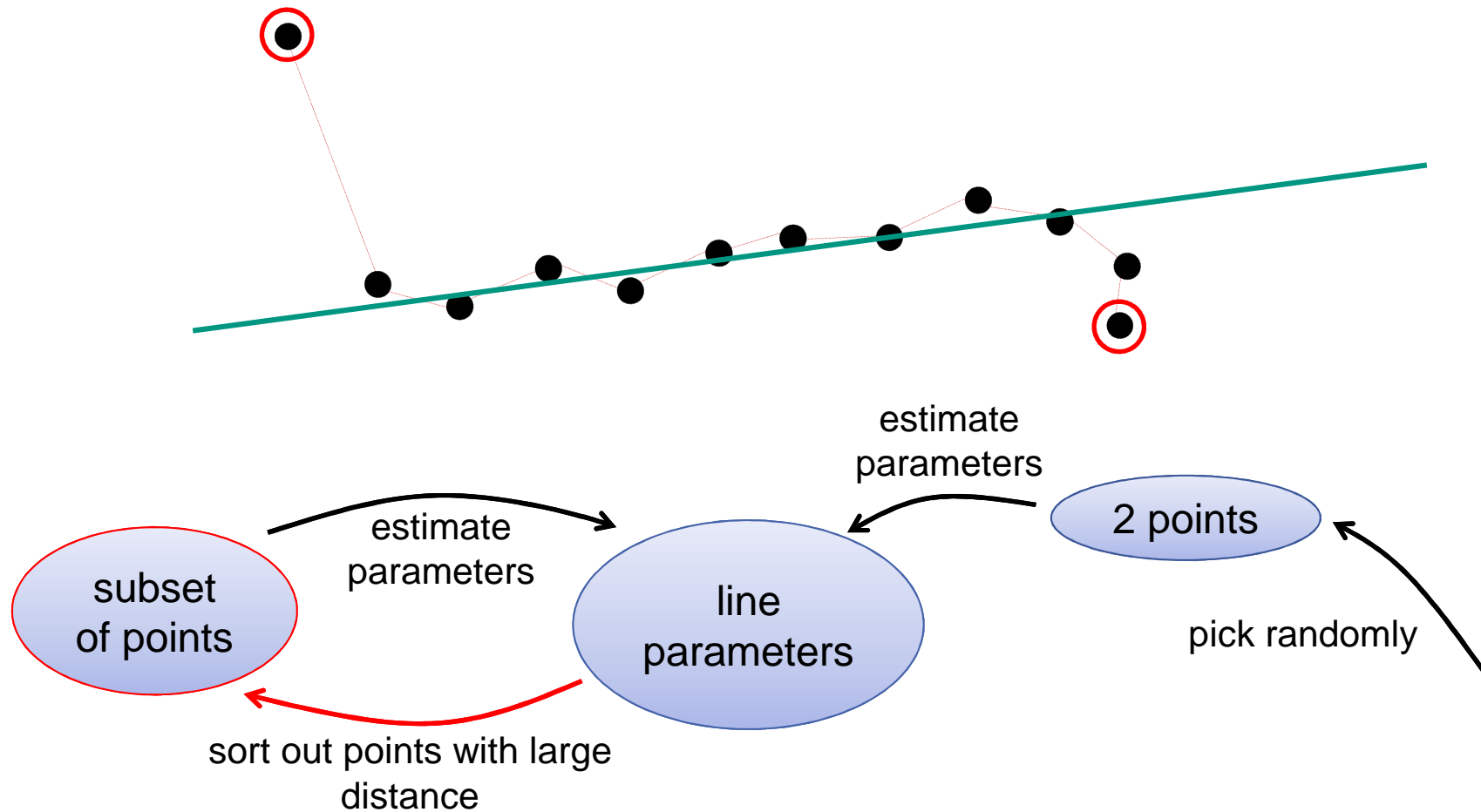
LTS cont.



LTS cont.



LTS cont.



- to overcome convergence into a local minimum, the whole process is repeated several times

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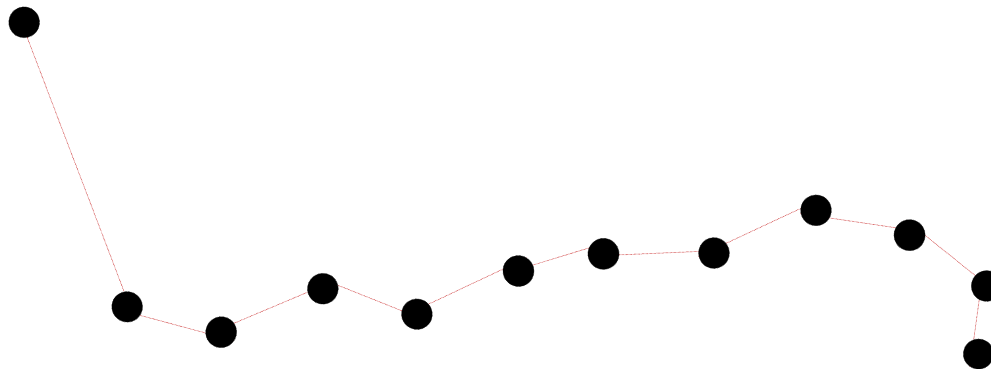
RANSAC

- idea: search a line that passes nearby as many points as possible

$$\underset{\vec{n}, c}{\text{minimise}} \sum_{i=1}^N \sigma(d_i)$$

$$\text{with } \sigma(d_i) = \begin{cases} 0 & \text{if } |d_i| \leq \theta \\ 1 & \text{if } |d_i| > \theta \end{cases}$$

- definition similar to M-estimator, but σ is discontinuous



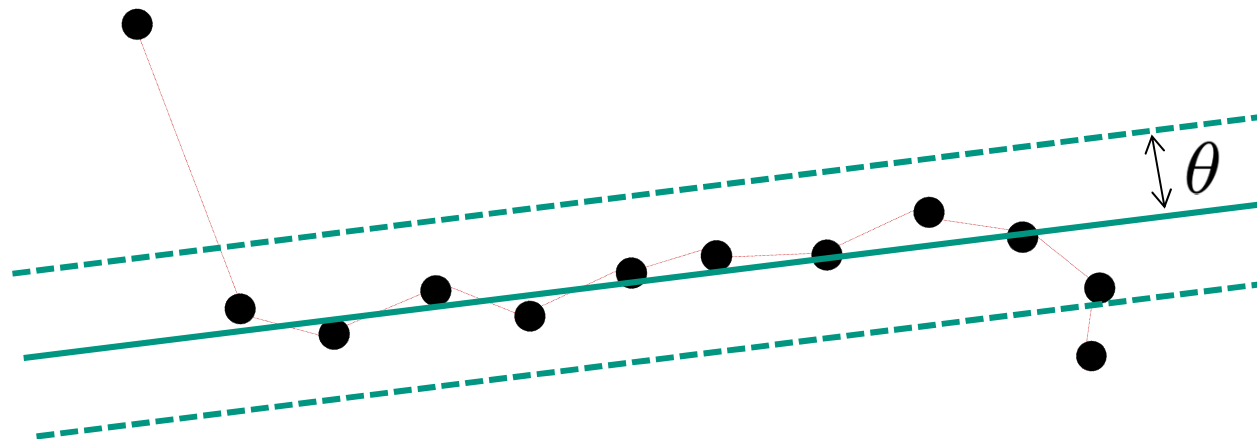
RANSAC

- idea: search a line that passes nearby as many points as possible

$$\underset{\vec{n}, c}{\text{minimise}} \sum_{i=1}^N \sigma(d_i)$$

$$\text{with } \sigma(d_i) = \begin{cases} 0 & \text{if } |d_i| \leq \theta \\ 1 & \text{if } |d_i| > \theta \end{cases}$$

- definition similar to M-estimator, but σ is discontinuous



error term=2
→ good fit

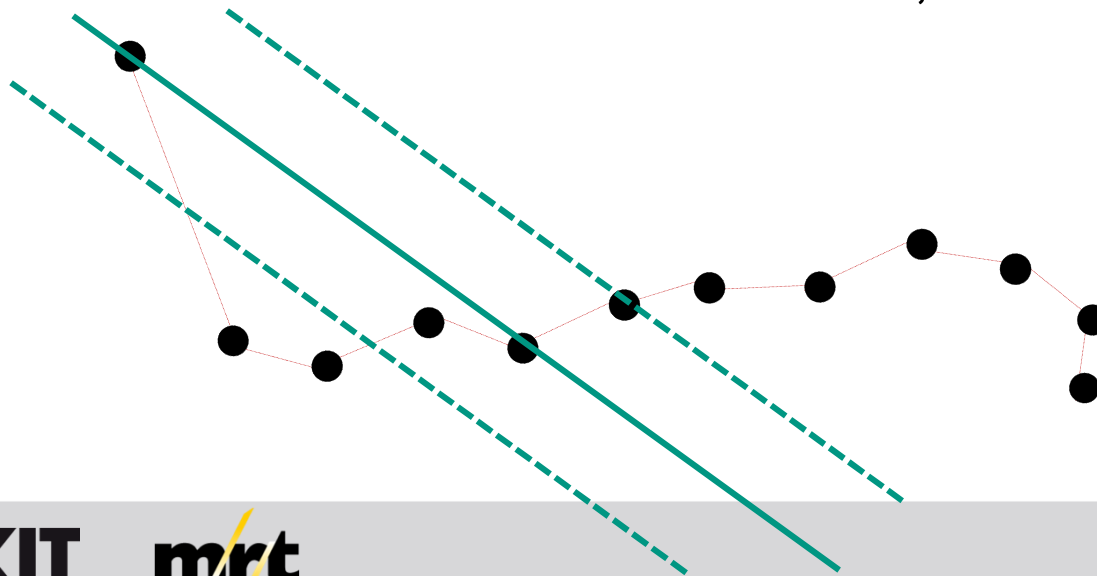
RANSAC

- idea: search a line that passes nearby as many points as possible

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- definition similar to M-estimator, but σ is discontinuous

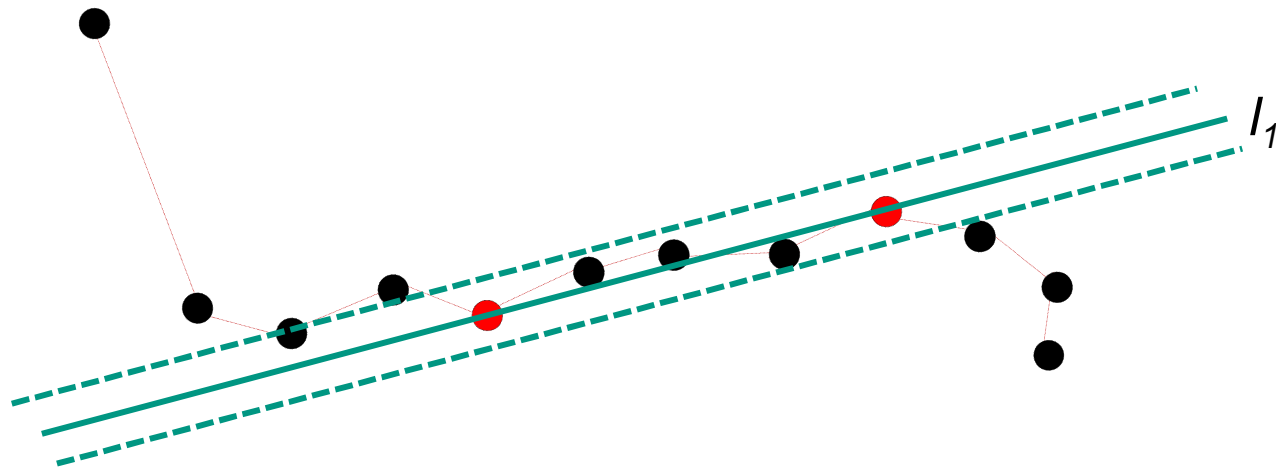


error term=8
→ bad fit

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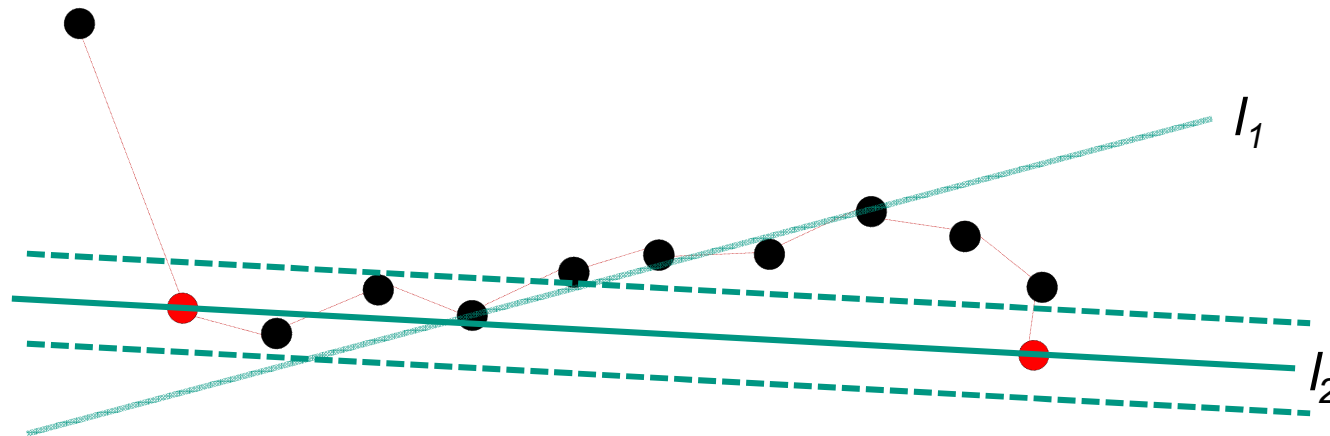
RANSAC cont.

- 1st trial: 6 outliers



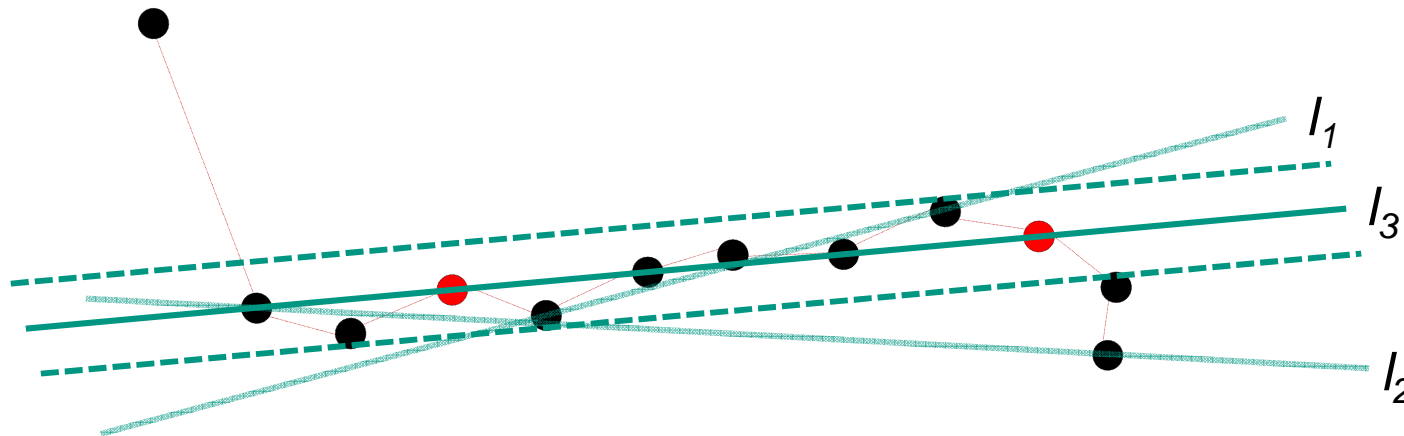
RANSAC cont.

- 1st trial: 6 outliers
- 2nd trial: 7 outliers



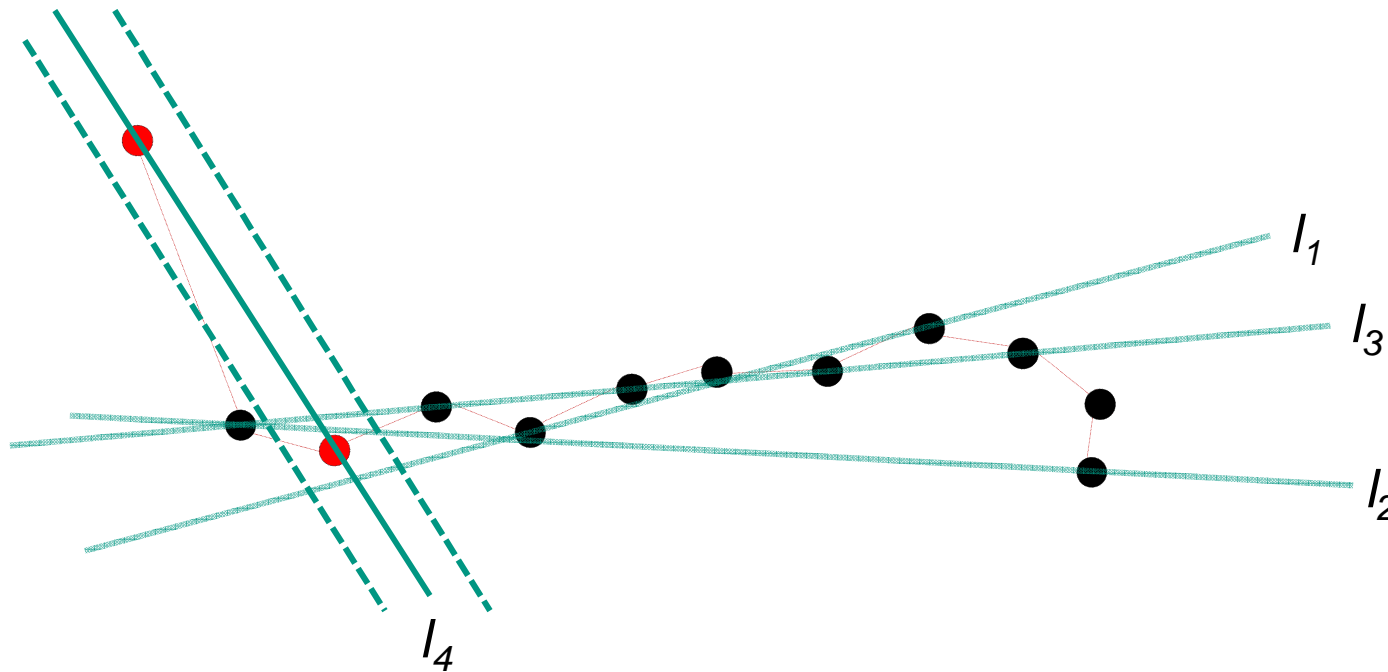
RANSAC cont.

- 1st trial: 6 outliers
- 2nd trial: 7 outliers
- 3rd trial: 3 outliers



RANSAC cont.

- 1st trial: 6 outliers
- 2nd trial: 7 outliers
- 3rd trial: 3 outliers
- 4th trial: 10 outliers



RANSAC cont.

- 1st trial: 6 outliers
- 2nd trial: 7 outliers
- 3rd trial: 3 outliers
- 4th trial: 10 outliers

